



JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA
KAKINADA – 533 003, Andhra Pradesh, India

DEPARTMENT OF CIVIL ENGINEERING

I Year - II Semester		L	T	P	C
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PROGRAMMING FOR PROBLEM SOLVING USING C (ES1202)					

COURSE OBJECTIVES:

The objectives of Programming for Problem Solving Using C are

- 1) To learn about the computer systems, computing environments, developing of a computer program and Structure of a C Program
- 2) To gain knowledge of the operators, selection, control statements and repetition in C
- 3) To learn about the design concepts of arrays, strings, enumerated structure and union types. To learn about their usage.
- 4) To assimilate about pointers, dynamic memory allocation and know the significance of Preprocessor.
- 5) To assimilate about File I/O and significance of functions

UNIT I

Introduction to Computers: Creating and running Programs, Computer Numbering System, Storing Integers, Storing Real Numbers

Introduction to the C Language: Background, C Programs, Identifiers, Types, Variable, Constants, Input/output, Programming Examples, Scope, Storage Classes and Type Qualifiers.

Structure of a C Program: Expressions Precedence and Associativity, Side Effects, Evaluating Expressions, Type Conversion Statements, Simple Programs, Command Line Arguments.

UNIT II

Bitwise Operators: Exact Size Integer Types, Logical Bitwise Operators, Shift Operators.

Selection & Making Decisions: Logical Data and Operators, Two Way Selection, Multiway Selection, More Standard Functions

Repetition: Concept of Loop, Pretest and Post-test Loops, Initialization and Updating, Event and Counter Controlled Loops, Loops in C, Other Statements Related to Looping, Looping Applications, Programming Examples

UNIT III

Arrays: Concepts, Using Array in C, Array Application, Two Dimensional Arrays, Multidimensional Arrays, Programming Example – Calculate Averages

Strings: String Concepts, C String, String Input / Output Functions, Arrays of Strings, String Manipulation Functions String/ Data Conversion, A Programming Example – Morse Code

Enumerated, Structure, and Union: The Type Definition (Type def), Enumerated Types, Structure, Unions, and Programming Application

UNIT IV

Pointers: Introduction, Pointers to pointers, Compatibility, L value and R value

Pointer Applications: Arrays, and Pointers, Pointer Arithmetic and Arrays, Memory Allocation Function, Array of Pointers, Programming Application

Processor Commands: Processor Commands



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UNIT V

Functions: Designing, Structured Programs, Function in C, User Defined Functions, Inter-Function Communication, Standard Functions, Passing Array to Functions, Passing Pointers to Functions, Recursion

Text Input / Output: Files, Streams, Standard Library Input / Output Functions, Formatting Input / Output Functions, Character Input / Output Functions

Binary Input / Output: Text versus Binary Streams, Standard Library, Functions for Files, Converting File Type.

TEXT BOOKS:

1. Programming for Problem Solving, Behrouz A. Forouzan, Richard F. Gilberg, CENGAGE
2. The C Programming Language, Brian W. Kernighan, Dennis M. Ritchie, 2e, Pearson

REFERENCES:

1. Computer Fundamentals and Programming, Sumithabha Das, Mc Graw Hill
2. Programming in C, Ashok N. Kamthane, Amit Kamthane, Pearson
3. Computer Fundamentals and Programming in C, Pradip Dey, Manas Ghosh, OXFORD

COURSE OUTCOMES:

Upon the completion of the course the student will learn

- 1) To write algorithms and to draw flowcharts for solving problems
- 2) To convert flowcharts/algorithms to C Programs, compile and debug programs
- 3) To use different operators, data types and write programs that use two-way/ multi-way selection
- 4) To select the best loop construct for a given problem
- 5) To design and implement programs to analyze the different pointer applications
- 6) To decompose a problem into functions and to develop modular reusable code
- 7) To apply File I/O operations